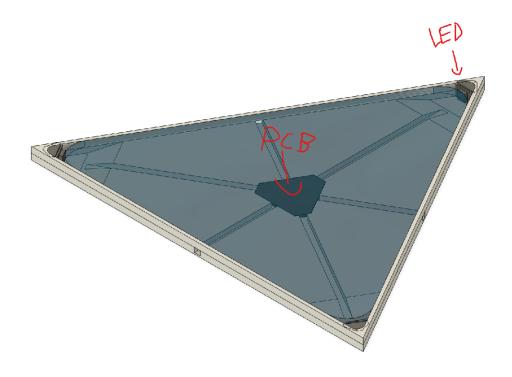
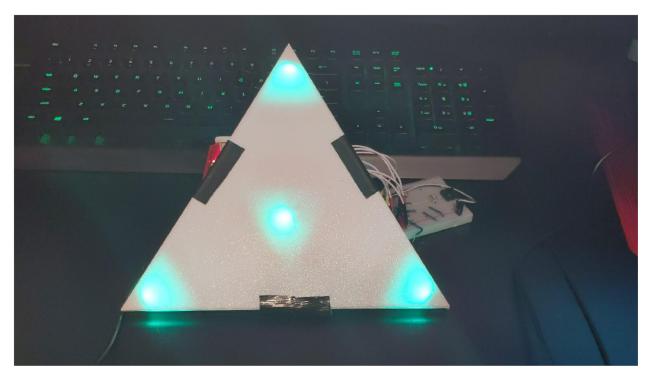
Over the week of 8/31 to 9/4, I have been working on the initial design phase of my 3d printed LED panel project. Specifically, I have been working on the best way to diffuse the light evenly. With the LEDs that I am using, I'm struggling to diffuse the light evenly. Without some sort of physical diffuser, the light only hits the edges, and I'm worried that if I add an acrylic layer, it might be too opaque to spread the light evenly. I have been waiting for some acrylic to arrive, so my next step is to cut it to the correct size/shape and do some tests. I could also experiment with making the actual backing thinner so that less of the LED itself is blocked by the plastic backing. Once I have this first part of the design set in stone, I will move on to designing the electronic portion of the device and begin making the video for the first part of the design.

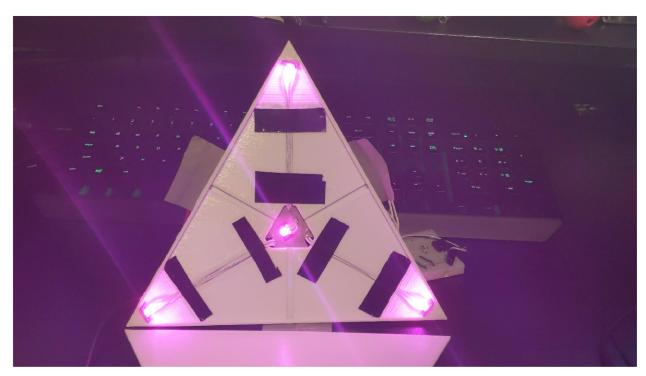
Also, I've been working a bit on my website, although It still needs more work. I've added a picture of myself, and fixed some grammatical errors in the text. I still have to update the front page with my different Youtube channels, which I am slowly filling with content.

I've spent the past couple of days re-editing some of my previous "gaming" videos in order to make them a little more digestible, and have put them on my gaming channel, Zindswini Live. This has helped me practice quick video editing, and I'm making a point to incorporate as many keyboard shortcuts as possible in my editing process.





(Without diffuser layer)



(Without front cover)

